



November 1, 2004

**Capcom's million-seller latest title "Resident Evil 4" expanding into Nintendo GameCube and PlayStation2!**

Capcom Co., Ltd. (Capcom) is pleased to announce that "Resident Evil 4", which is one of our million-seller titles, will be released for GameCube and PlayStation2.

We already made an announcement about release of "Resident Evil 4" for Nintendo GameCube in 2001. Since then, there are a lot of voices from users in all over the world, suggesting that "Resident Evil 4" is to be expanded to other platforms not only for Nintendo GameCube.

These voices made us decide to release "Resident Evil 4" for multi-platform.

We will strive for developing "Resident Evil4" to feature of each characteristic of the console platforms.

Recently, the video game industry has shown steady growth focusing around US as well as Europe, and is expected to grow further with the introduction of next generation game machines such as new portable game players, namely PSP and Nintendo DS.

Under these environments, we have come to this conclusion after deliberating over customers' needs, market environments, and various opinions from stakeholders such as shareholders or investors. We hope that this decision will create new demand and expand its fan base. At the same time, we also expect that the decision will bring about additional revenue base.

By deploying well-targeted promotions and supplying on software that goes along with various tastes of customers, we will strive for improving business results and customers' satisfaction together with coping with changes of the business environments.

### **["Resident Evil" Series]**

"Resident Evil" created a new game genre, called "survival horror". The player's mission is to make the main character escape from biohazard-affected towns and facilities. Since the first product was released, over 25 million units were sold on worldwide basis as of September 30, 2004.

The latest sequel movie based on "Resident Evil", named "Resident Evil Apocalypse" is so well received that it made highest box office revenue in Japan as well as in US during this September 10<sup>th</sup> to 12<sup>th</sup>. Thus, "Resident Evil" established its recognition in the market.



### **[Product Information]**

1. Title:	"Resident Evil"	
2. Genre:	Survival Horror	
3. Hardware:	GameCube	PlayStation2
4. Release Date (Projection)	Japan : January 27, 2005 U.S.A. : January 11, 2005 Europe : Spring of 2005	Japan : End of 2005 U.S.A. : End of 2005 Europe : End of 2005

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